





ETMT – Ethnic/Marital/Race

This screen is used to capture information regarding marital status, ethnicity, race, tribe and Indian Enrollment number.

ETMT		ETHNIC/MARITAL/RACE				03/20/03 13:55:05	
						KIM C	
CASE NAME: WALES, JOSEY O				CASE NUMBER: 000007			
NAME	REL	MARITAL STATUS	ETHNIC	RACE	TRIBE	IE #	
01 JOSEY O	PI	NM	HL	AI WH	CC	206U15070	
02 LITTL M	CH	NM	NH	AI	CC	206U17062	
							
				MORE CLIENTS: N			
				NEXT-->			

Solid arrow = Mandatory field. Open arrow = Optional Field.

Mandatory Fields ([F1] indicates Online Help is available.)

MARITAL STATUS [F1]

A code is entered in this field for each person to indicate his or her marital status.

ETHNIC [F1]

One code is entered in this field for each person to indicate his or her ethnicity.

RACE [F1]

One or more code(s) are entered in this field for each person, to indicate his or her race.

Optional Fields

TRIBE [F1]

If the ethnic code 'AI' (American Indian) is entered, TEAMS will accept entry of a code in this field. The tribe code is only entered if the person provides an Indian Enrollment Number (IE #).

IE #

The Indian Enrollment Number is entered when a tribal code has also been entered in the TRIBE field.

Display Fields**CASE NAME**

The case name (Primary Information person) is displayed.

CASE NUMBER

The TEAMS case number is displayed.

NAME

The first five letters of the person's first name, and the first letter of the last name, are displayed.

REL

This field will automatically display the two-character **Relationship** code that was entered on the APRE screen. It indicates the person's relationship to the PI (Primary Information person).

Navigation Fields and Fkeys

MORE CLIENTS	This field displays N if all household members are listed on the screen, or Y if more members are shown on the next page. The user can change Y to N (except at initial entry) to bypass the second page or to use the NEXT- -> field.
NEXT- ->	This field allows the user to access the next desired screen by typing the screen name.
F2	The F2 key returns to the last TEAMS <i>menu</i> that was accessed.
F3	The F3 key returns to the SYSE (System Selection) menu.
F10	The F10 key accesses the CANO (Case Notes) screen.
F12	The F12 key clears any new data typed on the screen, as long as Enter has not been pressed.